



Learning By Doing: Games and Activities to Develop the Whole Child

By Veerle Ponnet

Course details

- 🕒 One week course
- € Starting from 480€ (Cultural activities included)*
- 👥 Min. 4 - max. 14 participants
- 📄 Certificate of attendance included (80% of attendance required)
- 📍 Available in Athens, Ghent, Helsinki, Prague, and Tenerife

* A 60 € late registration fee will be applied if you register less than 8 weeks before the course start date.

Course description

Short attention span? Lack of motivation? Aristotle had the answer many centuries ago: what we have to learn, we learn by doing!

For decades, there has been evidence that classroom techniques designed to get students to participate in the learning process produce better educational outcomes at virtually all levels. Let's put this idea into practice!

This course will guide you to introduce meaningful activities and games in your classroom thereby creating an active learning environment. The result? Attention and retention on the part of the students will increase substantially!

Participants will get a deeper insight into active learning strategies that involve learning by doing rather than sitting, listening, and repeating. For instance, daily activities will include, among others, Learning through Play, Role Play, Peer Teaching, and Body-Play Learning.

By the end of the course, you will discover the value of teaching and learning through useful activities and games. Take this knowledge to enhance your students' motivation and engagement back home and in your classrooms!





Learning outcomes

The course will help the participants to:

- Identify the benefits of active learning for students;
- Evaluate and select appropriate active learning techniques for their teaching context;
- Design active learning activities for their classroom;
- Increase student engagement.

Tentative schedule

Day 1 – Introduction to the course and holistic education

- Introduction to the course, the school, and the external week activities;
- Icebreaker activities;
- Presentations of the participants' schools.

Holistic education

- Developing the whole child;
- The holistic education puzzle.

Day 2 – Incorporating movement into the classroom

- The kinesthetic classroom: teaching and learning through movement;
- Play with the body;
- Brain breaks;
- Brain primers.

Day 3 – Managing emotions with games and activities

- Social-emotional learning;
- Outdoor activities for mindfulness.

Day 4 – Learning to communicate through games

- Experimental travel;
- Active listening;
- How to be a good listener.





Day 5 – Effective communication

- It's how they say it: recognizing and interpreting non-verbal cues;
- Open-ended vs closed questions: the guessing game.

Day 6 – Course closure and cultural activities

- Course evaluation: round-up of acquired competencies, feedback, and discussion;
- Awarding of the course Certificate of Attendance;
- Excursion and other external cultural activities.

*The schedule describes likely activities but may differ significantly based on the requests of the participants, and the trainer delivering the specific session. Course modifications are subject to the trainer's discretion. If you would like to discuss a specific topic, please indicate it at least 4 weeks in advance.

Our courses usually include two cultural activities. Further information is available on the webpage of each course location.

About the provider

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