

Course code CSS.1.DRG

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Course information

Title	Drama Games to Foster Participation in Primary Schools
Concept by	Stefano Scotti
Course URL	teacheracademy.eu/course/drama-games-in-primary-schools/
N. of participants	Min. 4 - Max. 14
Course length	One week (6 days, Monday - Saturday)
Language	English. Other languages may be available upon request
Locations and starting dates	<ul style="list-style-type: none"> • Florence - First Monday of the month • Amsterdam - Third Monday of the month • Prague - Fourth Monday of the month • Athens - Second Monday of the month • Nafplio - Please see our website for dates
Free time activities offered	All courses include at least one city guided tour and one full-day Cultural Activity.
Type of certification awarded	Certificate of Attendance, including a description of the course contents (80% of attendance required); other Certificates may be available upon request
Price	<p>Starting from 480€ *</p> <p>* Our courses are eligible to be completely funded by the Erasmus+ KA1 funds and several other programs.</p>

Course contents

Description

The Framework for Key Competences defines **the 8 key competencies** that students should acquire through schooling. Some of them are crucial in our societies, but also quite difficult to teach: personal and social competence, civic competence, cultural awareness, and expression.

Although educators know the importance of those competencies for a **young person's growth**, they often encounter difficulties when it comes to actually teaching them to pupils.

Theater in education can be considered one of the few subjects that teach the child how to participate in democratic life. Acting allows the child to **develop feelings of empathy and respect** towards other members of the community; it also allows for self-observation and affective and cognitive understanding of problems. For this reason, **theatrical education and dramatic activity** should play an important role within the child's educational path.

"Drama games" are a "form of theater" suitable **for children ages 5 to 9**. During the games, an adult coordinates a group of children who create and improvise themes and characters. The goal is to teach the child how to share, respect others, and solve conflicts following the values of inclusion, tolerance, and solidarity. Through the dramatic game, children will also develop their **self-expression, creativity, and spontaneity**.

In this course, participants will acquire the technical and practical tools of the dramatic game, and the game itself will be the vehicle, through which the participant will acquire these tools.

They will learn a series of playful activities with the aim of creating a sense of trust and disinhibition within a group, developing the ability to **collaborate with others**, stimulating self-expression and communication, and encouraging creativity through imagination.

They will also experience how to organize, create, set up, and perform a dramatic game.

By the end of the course, participants will have acquired a wide set of theatrical tools through first-hand experiences, which they will be able to replicate in their classes. Thus, they will feel more prepared and confident to sustain their pupils' development of personal, social, and civic competencies through fun, experiential learning.

Learning outcomes

- Design and supervise drama games;
- Resolve conflicts and encourage participation and cooperation in your class;
- Manage and reduce inequalities through play;
- Promote the values of inclusion, tolerance, and solidarity among your pupils;
- Introduce play as an expressive tool that enhances spontaneous creativity;
- Use games to stimulate your pupils' capacities of self-expression and self-awareness.

Tentative schedule*

Day 1 - Introductory activities	Day 2 - Types of games
<ul style="list-style-type: none">• Introduction to the course, the school, and the external week activities;• Icebreaker activities and warm-up games;• Games to present and introduce oneself;• Relaxing games;• Presentations of the participants' schools.	<ul style="list-style-type: none">• Warm-up games;• Uninhibited and contact games;• Symbolic games, collective creation games;• Imitation games;• Relaxing games.
Day 3 - Types of games 2	Day 4 - Creating your game
<ul style="list-style-type: none">• Warm-up games;• Vocal Games;• Symbolic games, collective creation games;• Imagination games, pantomime games, games with objects and disguises;• Relaxing games.	<ul style="list-style-type: none">• Choosing the title of the dramatic game;• Choosing characters and scenography;• Creating the Scene;• Relaxing games.
Day 5 - Drama games	Day 6 - Course closure and cultural activities
<ul style="list-style-type: none">• Warm-up games;• Preparatory activity for drama games;• Drama game;• Relaxing games.	<ul style="list-style-type: none">• Course evaluation: round-up of acquired competencies, feedback, and discussion;• Awarding of the course Certificate of Attendance;• Excursion and other external cultural activities.

*The schedule describes likely activities but may differ significantly based on the requests of the participants, and the trainer delivering the specific session. Course modifications are subject to the trainer's discretion. If you would like to discuss a specific topic, please indicate it at least 4 weeks in advance.

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