

Course information

Title	Playtime and Downtime for Teachers and Students: the Psychology of Time to Feel Good and do Good!
Concept by	<u>Marta Mandolini</u>
Course URL	<u>teacheracademy.eu/course/play-time-and-down-time/</u>
N. of participants	Min. 4 - Max. 14
Course length	One week (6 days, Monday - Saturday)
Language	English. Other languages may be available upon request
Locations and starting dates	<ul style="list-style-type: none"> • <u>Barcelona</u> - First Monday of the month • <u>Rome</u> - Fourth Monday of the month • <u>Prague</u> - Second Monday of the month • <u>Cefalù</u> - Third Monday of the month <p>On request, we can organize this course directly at your school. Discover all the dates at <u>teacheracademy.eu/courses-dates/</u></p>
Free time activities offered	All courses include at least one city guided tour and one full-day Cultural Activity.
Type of certification awarded	Certificate of Attendance, including a description of the course contents (80% of attendance required); other Certificates may be available upon request
Price	<p>Starting from 480€ *</p> <p>* Our courses are eligible to be completely funded by the <u>Erasmus+ KA1 funds</u> and several other programs.</p>

Course contents

Description

PLEASE NOTE: This course is only about off-line games!

This course takes inspiration from observations, discussions, and polls that have been conducted throughout our teacher training courses in the last three years with teachers from all around Europe and beyond. When asked, most teachers show small satisfaction with playtime and downtime, both in the quality and the quantity.

Playtime is the time we spend in new activities where we can experiment with a new part of ourselves, **empower cognitive and social skills**, and have fun.

Downtime is the time we use to do “nothing” Or better said, to actually recharge our batteries and to be **ready for upcoming challenges** and tasks!

Playtime and downtime can offer a sense of **engagement and pleasure**, therefore allowing people to feel spontaneous and energetic, and empower their **problem-solving and resilience skills**. Also, providing our minds with these time dimensions can speed up learning and enhance productivity, cooperation, and job satisfaction.

School-life balance is not a utopia if we put our body, heart, and mind into something that is natural for small children and slowly abandoned as we grow up: having fun and some rest, reconnecting with our spontaneous inner child that is still available and ready to play and rest if we only give them a chance.

The course is dedicated to teachers, school staff, and school managers who work with students of all ages since play and downtime are accessible at any age.

Learning outcomes

- Allow yourself to downtime and playtime, while coping with resistances, rumination, negative self-talk, perfectionism, **and reconnect with your inner child**;
- Use humor and positive coping strategies against tiredness and stress;
- Access downtime, experiment and learn how to use antistress techniques by yourself and students through mindfulness and Autogenic training practices;
- Experiment and implement outdoor and indoor games (on the beach, in nature, in the school) to have fun and increase creativity, empathy, self-expression, and collaboration;
- Be ready to go back to school with plenty of energy so that you can share and inspire your colleagues, **and better connect with your students!**
- Understand theory on Psychology of time to perform good and feel Good, interiorizing the connection of play and downtime with wellbeing and performance – implement activities and make a plan that integrates playtime and downtime in your teaching practice but also in your private life.

Tentative schedule*

Day 1 – Course introduction	Day 2 - Give time to yourself!
<ul style="list-style-type: none">• Introduction to the course, the school, and the external week activities;• Icebreaker activities;• Presentations of the participants' schools;• The Psychology of time;• Play time and down-time.	<ul style="list-style-type: none">• Give time to yourself! (Setting: Our School Building);• Resistances to play and down time;• Play time: activities for team building and self-expression;• Down Time: give yourself the opportunity to access down time.
Day 3 - Play Time, Down Time and Mindfulness	Day 4 - Play Time and Self-Awareness
<ul style="list-style-type: none">• Play Time, Down Time, and Mindfulness (Setting: Nature);• Play time: activities for fun and creative thinking;• Mindfulness and Autogenic Training.	<ul style="list-style-type: none">• Play Time and Self-Awareness (Setting: On the beach);• Body, Thoughts, Emotions in play time and down time.
Day 5 - Playing With Playing Time and Down Time	Day 6 - Course closure & external activities
<ul style="list-style-type: none">• Playing With Playing Time and Down Time;• Project implementation. Let's bring fun and downtime to our classrooms!	<ul style="list-style-type: none">• Course evaluation: round up of acquired competences, feedback, and discussion;• Awarding of the course Certificate of Attendance;• Excursion and other external cultural activities.

*The schedule describes likely activities but may differ significantly based on the requests of the participants, and the trainer delivering the specific session. Course modifications are subject to the trainer's discretion. If you would like to discuss a specific topic, please indicate it at least 4 weeks in advance.

Links and resources

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- Self-paced online courses for teachers: online.teacheracademy.eu
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- The New 2021-2027 Erasmus+ Programme Made Easy: online.teacheracademy.eu/course/erasmus-programme-2021-2027/
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